

Christopher Bodsworth

Current 3rd year Games Technology BSc student at Coventry University looking for a graduate programming role in the video game industry. Bilingual French/English Student with a particular interest in game AI.

Skills

- Programming: C#/C++/Python
 - Game Engine: Unity 3D
 - Version Control: GitHub
 - Microsoft Office: Word, PowerPoint, Excel
 - Adobe CC: Premiere Pro/Photoshop/Illustrator
 - Texture tool: Substance Painter/Designer
 - Languages: French (Fluent), English (Fluent)
 - 3D modelling: Autodesk 3DS Max
 - Leadership experience (leading group work, managing society and experience at Campfire Games UK)
 - Good team skills (frequent group work)
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Education

2018-2022

Games Technology BSc (Hons) / Coventry University

-Average 2:1

2015-2018

French Science Baccalaureate / Lycée Van Gogh Aubergenville

- 13/20 in the Bac S (with honours)
- Extra courses taken in Computer Science (15/20) and Mandarin (17/20)

JUNE 2015

French Brevet / Collège Arthur Rimbaud Aubergenville

- 16/20 in the Brevet (with honours)

Projects

- Academic Year 2019/2020:
 - Co-founder and president of the revived Coventry University Game Development Society (2019/2020). Helped create a place for game developers on campus to connect and also connected with other University game development societies to organize communal events.
<https://www.cusu.org/society/8337/>
- Programming projects:
 - Custom Engine using Middleware
 - OpenGL Physics Simulation
 - OpenGL Procedural Terrain Generator
 - C++ Raytracer
 - C++ Scrabble
- Game Jams:
 - Global Game Jam 2019.
 - Global Game Jam 2020.
 - Global Game Jam 2021.
 - Global Game Jam 2022.
 - Ludum Dare 47.
 - Ludum Dare 48.
 - Season of Jams 2019.
 - Level UP UK Autistica Charity Jam 2020.
- All projects available on portfolio

Experience

SEPTEMBER 2020 – JULY 2021

Project Manager and Technical Artist / Campfire Games UK

For University Placement year, spent 12 months setting up and leading a professional Game Studio with course mates. Campfire Games UK has released 1 game on the Google Play Store “The Last Cloud Bastion: War of The Obelisk” and has plans to release others in the future.

-**More info:** <https://campfiregames.co.uk/>

SEPTEMBER 2019 – JUNE 2020

Senior Course Rep / Coventry University

Became a Senior Course Rep for Games Technology and Multimedia courses to help improve the course and experience of fellow students. Learnt to connect with University staff, write minutes and organize meetings.

NOVEMBER 2021 – DECEMBER 2021

Sales Assistant / The Entertainer Coventry

Worked in retail on short-term contract over the Festive period. Learnt a wide array of retail and customer service skills.

Information about projects and smaller pieces of work available on Portfolio

References available upon request